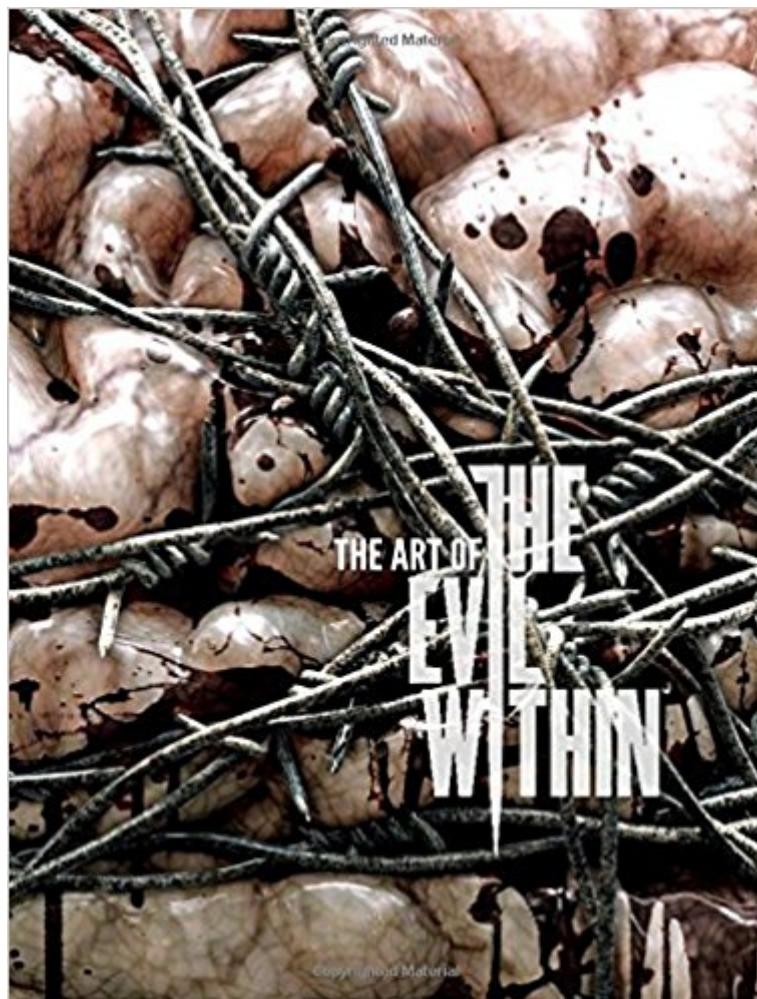


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Art Of Evil Within



Synopsis

The Art of The Evil Within is a comprehensive look at the twisted new survival horror game by the legendary Shinji Mikami--creator of Resident Evil! Go behind the scenes and witness never-before-seen concept art as this unique art book takes you on a terrifying ride showcasing what went into making this horrific thriller--can you survive your greatest fears and make it out alive?

Book Information

Hardcover: 224 pages

Publisher: Dark Horse Books (October 14, 2014)

Language: English

ISBN-10: 161655570X

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Product Dimensions: 9.2 x 0.9 x 12.3 inches

Shipping Weight: 3.4 pounds

Average Customer Review: 4.6 out of 5 stars 37 customer reviews

Best Sellers Rank: #612,570 in Books (See Top 100 in Books) #171 in Books > Arts & Photography > Other Media > Video Games #1354 in Books > Humor & Entertainment > Pop Culture > Art #1550 in Books > Humor & Entertainment > Puzzles & Games > Video & Computer Games

Customer Reviews

"Bethesda's true-blood scare-'em-up is the headline act in PS4's horror show not just for the name attached to it, but for its ability to get under your skin and make you feel hunted, relying on your wits rather than your trigger finger." --OfficialPlaystationMagazine "The Evil Within will be a title where one of the originators of the survival horror genre returns to give a master class in making players squirm in their seats."--Kotaku

The book itself is really nice, as far as the art quality goes, but the actual physical quality of the book is awful. The spine of the book, the way the pages are placed in the hardcover, is so bad, that as soon as the book was opened, the pages ripped off at the base. Some of the pages are almost completely coming out, and i have only opened it once. I will try and see if i can either get another book, or trade out the one i have. Until then, the review is as stands.

This is a nice artbook, but as others have commented, the binding is a little suspect. It's not terrible,

so I only docked it half a star (which, unfortunately, became a whole one), as none of the pages are falling out or anything. But the binding is visible when the book is open, and I tend to read it kind of half-open, so as not to stress the binding further. That isn't an ideal way to read, especially for a book this large. However, the page stock is good and thick, and doesn't seem flimsy. The contents are interesting--I especially like Ikumi Nakamura's whimsical commentary. Some of the renders are contained in the game itself as an extra, but there are many interesting concepts that never made it into the game. There is also slightly more background information on the characters, which probably should have been covered in the game itself! If you're a big fan of the game, this is a great book, but it probably won't stand up to aggressive handling (and really, why would you need to do so?).

The book is amazing, love all of the different costumes for each of the character especially for Kimball and The Keeper. I would gladly give this book a 5/5 however, I noticed one significant problem with my book, I have around 20 extra pages that are the exactly same as the previous 20 pages or so in my book. So I'm not sure if I lost some artwork or I have extra 20 pages. That kind of bugged me because the book itself is amazing with all of the cool artwork in different mediums etc. If I could get a new book that is 100% correct, I would gladly give this book 5 out of 5!

The art of *The Evil Within* inside is great. Personally, I love the hell out of this game and am dying for a sequel. However, the physical book itself has a problem with the spine. It just seems flimsy or loose, like the pages will fall out at any given moment. In fact, if you look closely you can see that the pages aren't intact very well to the hardcover of the book at all. I would return this artbook for a new copy but I really don't want to go through the hassle of returning it, and nonetheless for a book that's of the same quality, as other reviews seem to say the same thing about the poorness of the spine. If it weren't for this issue, I would've given this artbook five stars.

The game is highly enjoyable and the artbook itself is top quality, Dark horse books seems to nail all the right things when it comes to their artbooks. The artbook is full of information about the characters and the art is just incredible, The lead concept artist Ikumi Nakamura is a very talented individual, I personally don't like the Japanese art at all, but this is just pure beauty. I would recommend this to anyone who enjoyed *The Evil Within*, it's a must have !

Character arts and environment arts are superb. I especially loved the undead arts. Every page is nicely filled with art. However the binding of the pages seemed as if it is going to fall off easily. The

binds are visible as well unlike other art books that I owned. Would have given a 5/5 if the binding is good.

I was really looking forward to this book of the art and stories involved in the making of the new video game, Art of Evil Within. This would make an excellent movie and hopefully someone in Hollywood will take notice.

Being a fan of the game (before it was even released!), This was a must-have!^^It is full of lots of details regarding characters, monsters and the stages design along with their backgrounds! :)Totally loved the high-quality of this art book as well!

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